l::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:26.806605]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:26.876651]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:26.946061]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:27.016469]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:27.065107]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:27.127593]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:27.197874]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:27.267379]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:27.319084]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:27.383037]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:27.457082]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:27.526190]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:27.597593]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

----------------------------------------

[2024-09-09 16:39:27.662465]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

----------------------------------------

[2024-09-09 16:39:27.732605]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

----------------------------------------

[2024-09-09 16:39:27.800969]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:27.870479]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:27.943241]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:28.010223]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:28.080445]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:28.149630]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:28.220169]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:28.294201]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:28.343728]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:28.409248]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:28.477132]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:28.545165]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:28.594925]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

----------------------------------------

[2024-09-09 16:39:28.661921]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

----------------------------------------

[2024-09-09 16:39:28.731802]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

----------------------------------------

[2024-09-09 16:39:28.800295]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

----------------------------------------

[2024-09-09 16:39:28.869918]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:28.940869]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:29.010671]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:29.079581]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:29.148569]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:29.219122]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:29.288911]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:29.356991]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:29.428263]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:29.496481]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:29.566229]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:29.616357]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:29.683350]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 DiscordNotifier.build.<anonymous closure> (package:spotube/provider/discord\_provider.dart:38)

<asynchronous suspension>

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[2024-09-09 16:39:29.756373]---------------------

AnyhowException(Failed to set presence: Custom { kind: ConnectionRefused, error: "Couldn't retrieve the Discord IPC socket" }

Stack backtrace:

 0: std::backtrace::Backtrace::create

 1: std::backtrace::Backtrace::capture

 2: anyhow::error::<impl anyhow::Error>::msg

 3: flutter\_discord\_rpc::api::api::discord\_set\_activity

 4: flutter\_rust\_bridge::misc::panic\_backtrace::PanicBacktrace::catch\_unwind

 5: <F as threadpool::FnBox>::call\_box

 6: std::sys\_common::backtrace::\_\_rust\_begin\_short\_backtrace

 7: core::ops::function::FnOnce::call\_once{{vtable.shim}}

 8: std::sys::pal::unix::thread::Thread::new::thread\_start

 9: \_\_pthread\_start)

#0 SimpleDecoder.decode (package:flutter\_rust\_bridge/src/codec/base.dart:32)

#1 SseCodec.\_decode (package:flutter\_rust\_bridge/src/codec/sse.dart:42)

#2 SseCodec.decodeObject (package:flutter\_rust\_bridge/src/codec/sse.dart:32)

#3 \_rootRunUnary (dart:async/zone.dart:1407)

<asynchronous suspension>

#4 FlutterDiscordRPC.setActivity (package:flutter\_discord\_rpc/src/flutter\_discord\_rpc\_base.dart:82)

<asynchronous suspension>

#5 DiscordNotifier.updatePresence (package:spotube/provider/discord\_provider.dart:66)

<asynchronous suspension>

#6 Discord