

BiCampus
Montpellier



Inserm

Width Profile Tools

I2K 2024
Workshop

Volker Baecker

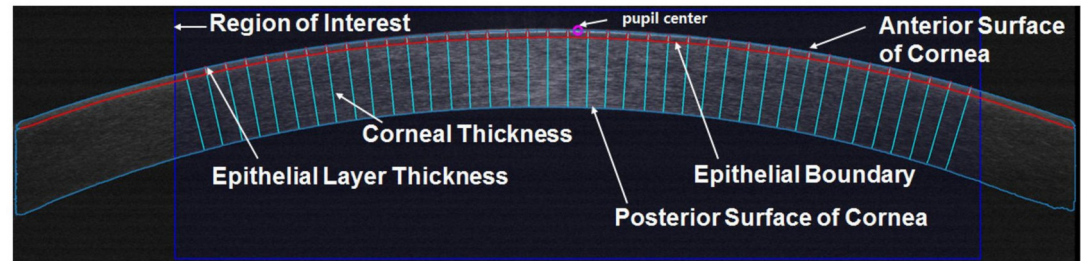
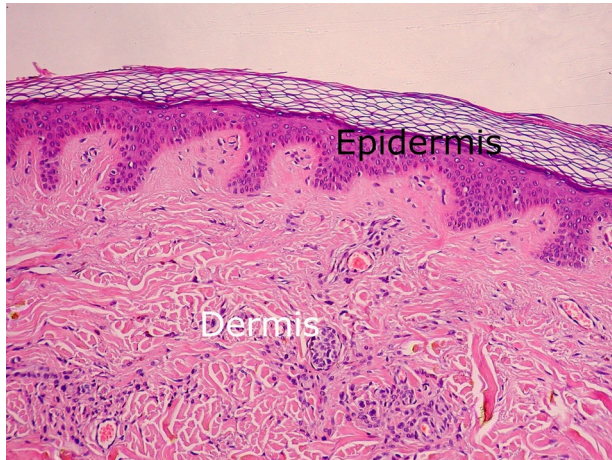
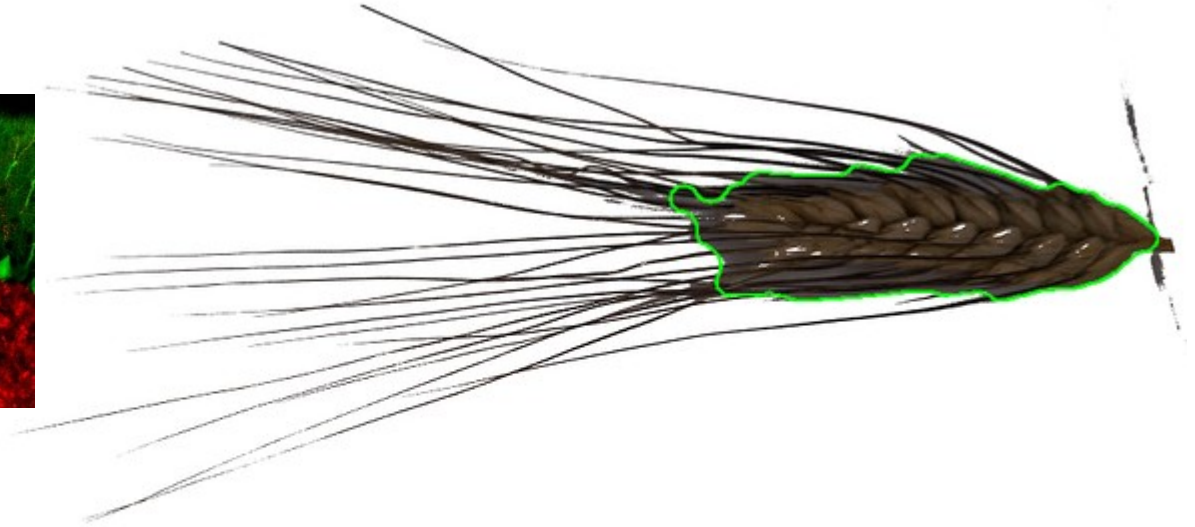
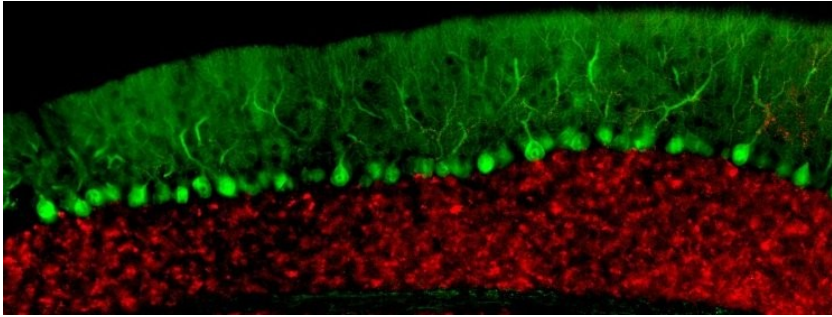
Biocampus Montpellier
Montpellier Ressources Imagerie
MRI-Center for Image Analysis (MRI-CIA)



How far is it across the river?

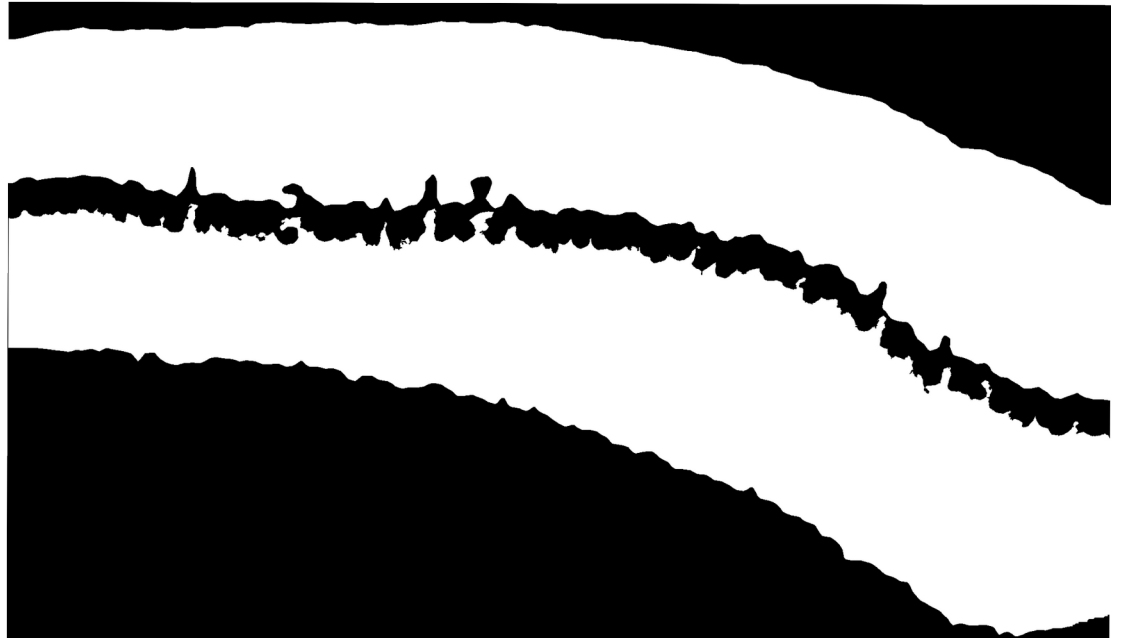


Applications



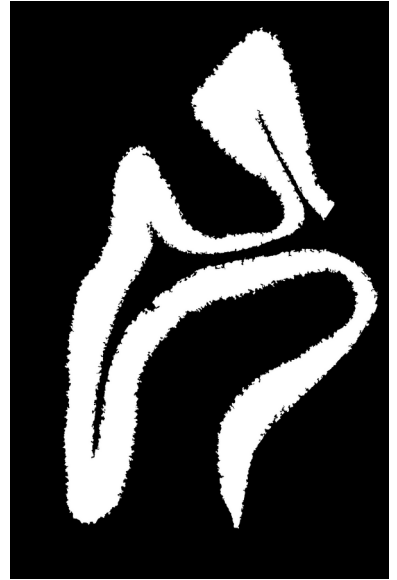
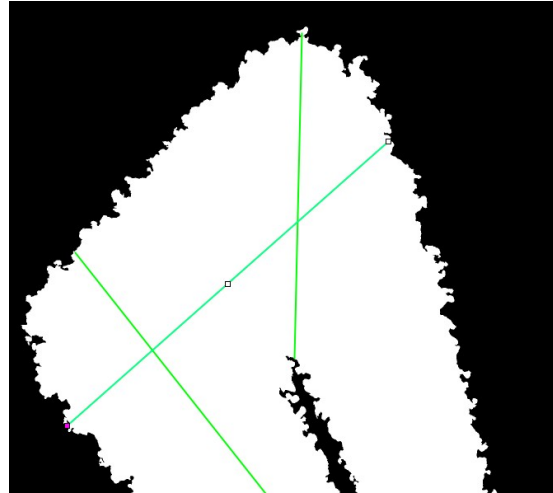
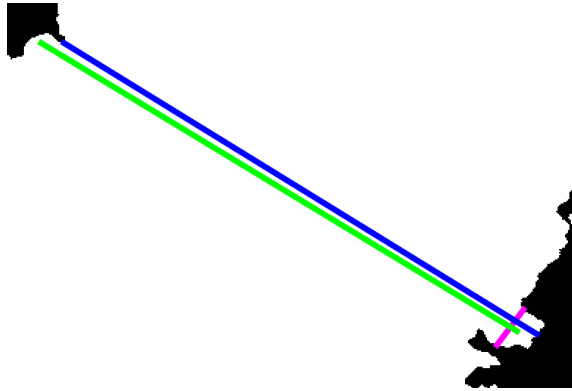
Segmentation

- Once the segmentation done
- Measuring the width should be easy



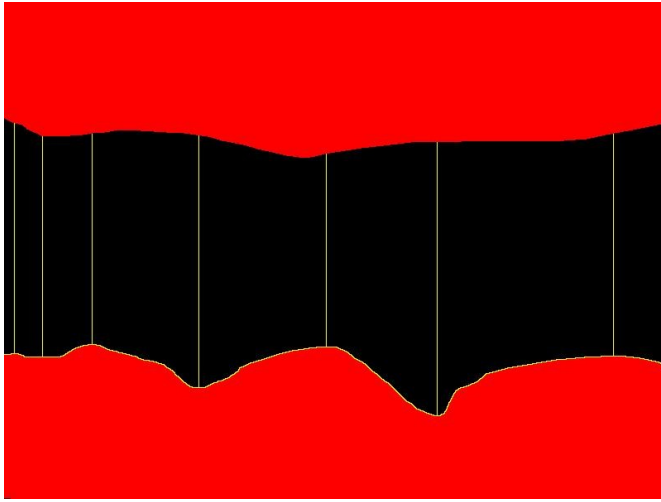
Width- But what width?

- min, max, average, median?
 - Profile, Distribution
- What does “across” mean?
- Should small irregularities be taken into account?
- What, if there are islands in the river?
- Width at elbows?

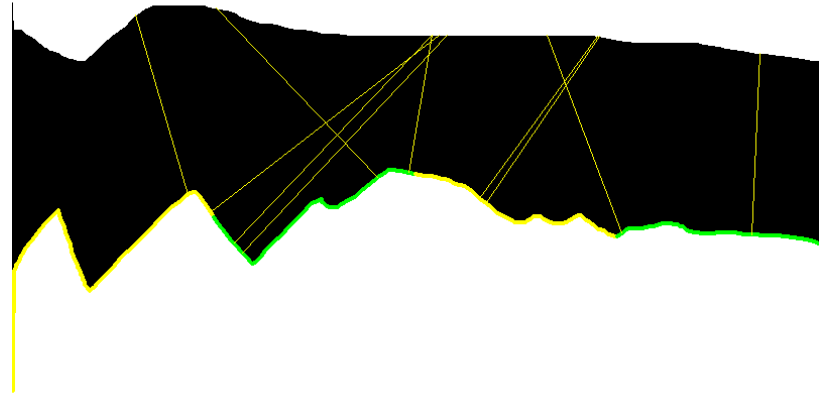


How (usually) not to do it!

- Vertical lines across the structure

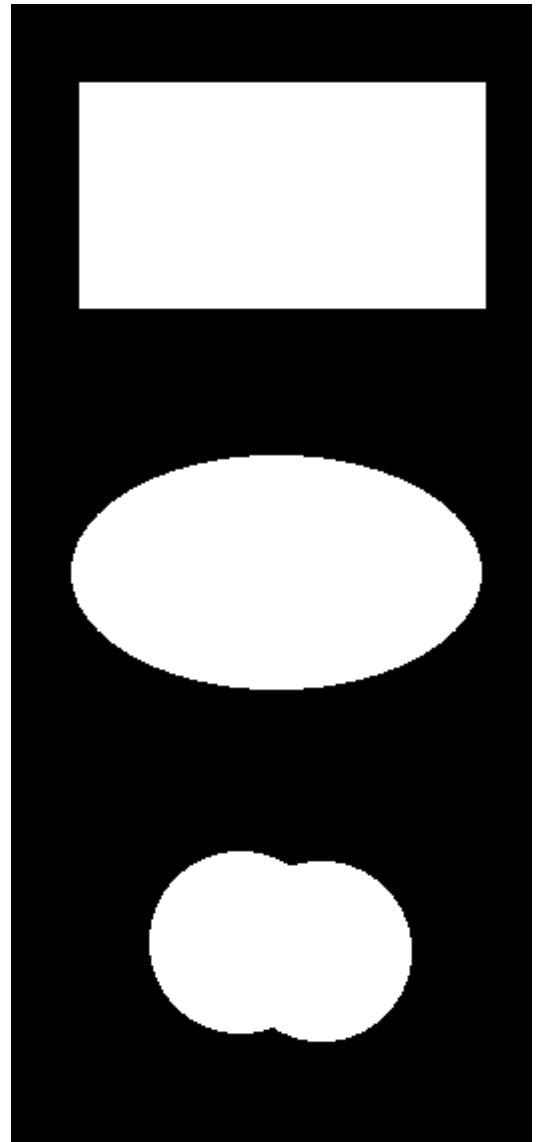


- Perpendicular to the border



Properties

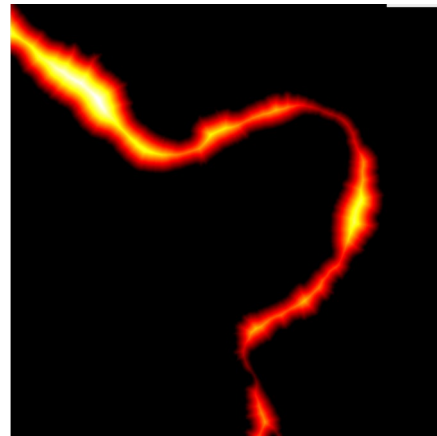
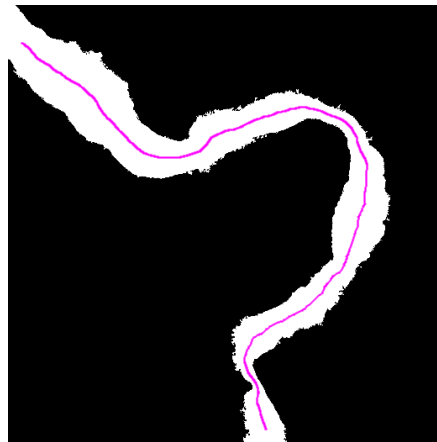
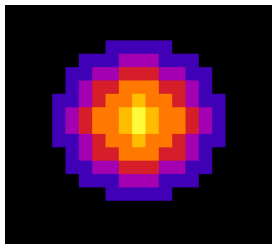
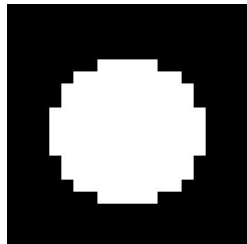
- Give the expected results for simple forms
 - Rectangle
 - Ellipse
- Correspond to a distance from border to border



Ideas

- Measure distance to borders perpendicular to a “centerline”
- Use distance maps

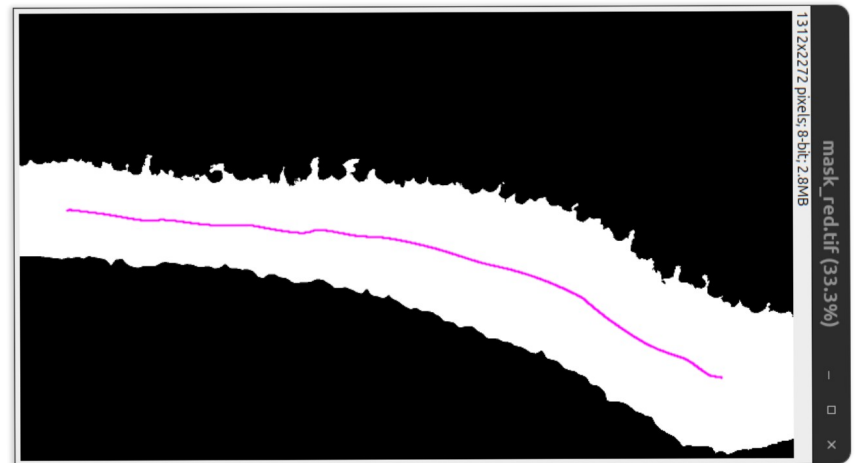
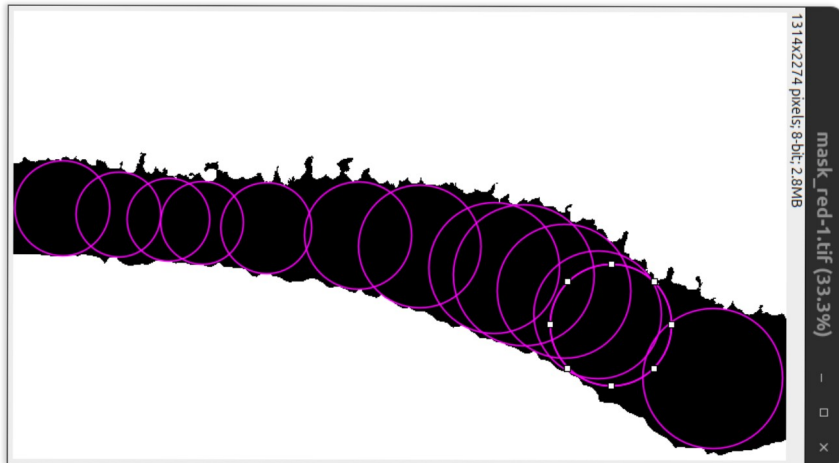
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Definitions

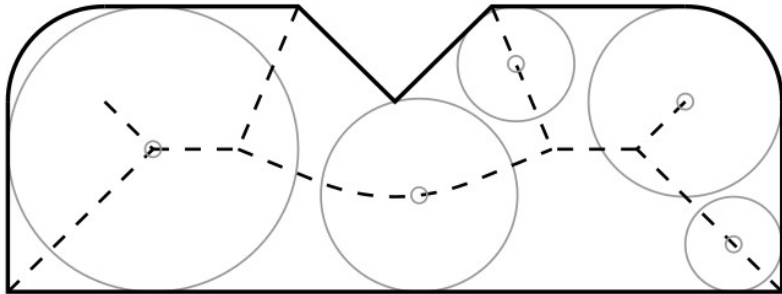
[Blum67]

- Medial axis
 - The medial axis of an object is the set of all points having more than one closest point on the object's boundary.
- Medial axis transform (MAT)
 - The medial axis together with the associated radius function of the maximally inscribed discs



Medial axis

- Medial axis transform
 - Allows to reconstruct the original mask

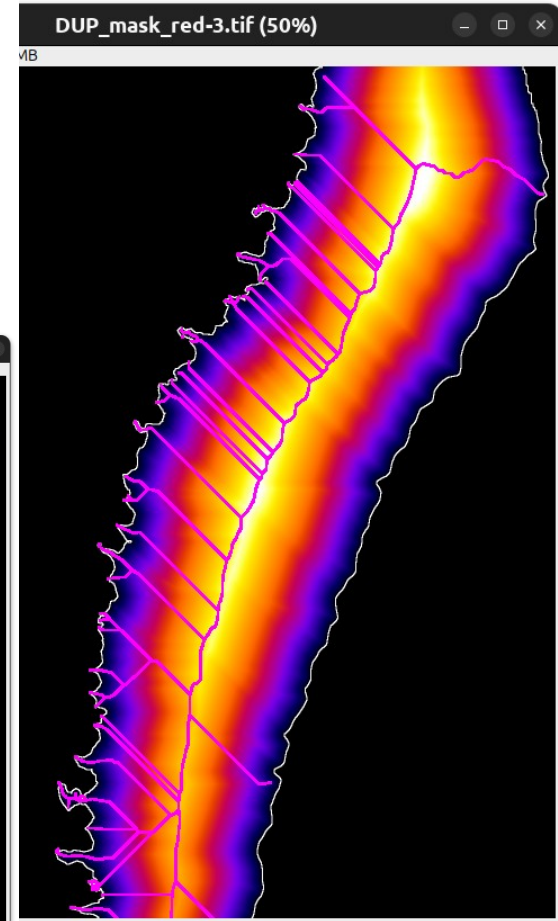
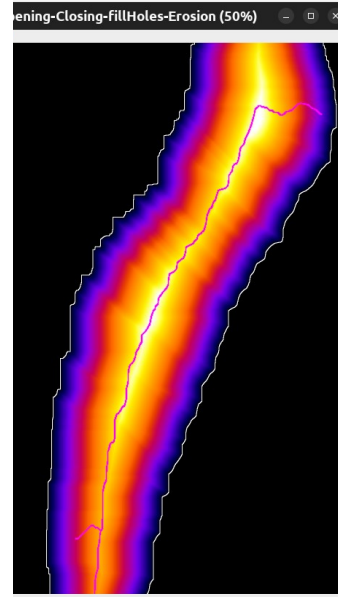


- Grassfire Transform
 - Fire is simultaneously lit at all boundary points
 - The fire propagates inside the object at a uniform velocity.
 - The skeleton is formed as the union of all quench points, where two independent fire-fronts meet

[Blum67]

Approach in MorpholibJ

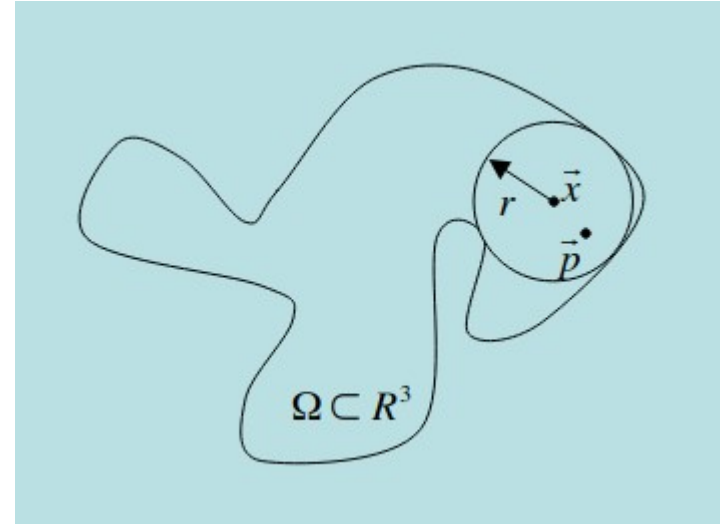
- MorpholibJ thickness measurement [Legland16]
 - Create distance map
 - Create skeleton
 - Use the double of the values of the distance map that lie on the skeleton
- Problems:
 - Spurious branches
 - The skeleton does not exactly lie on the
- Solutions:
 - Smooth borders
 - Prune skeleton



Approach Local Thickness

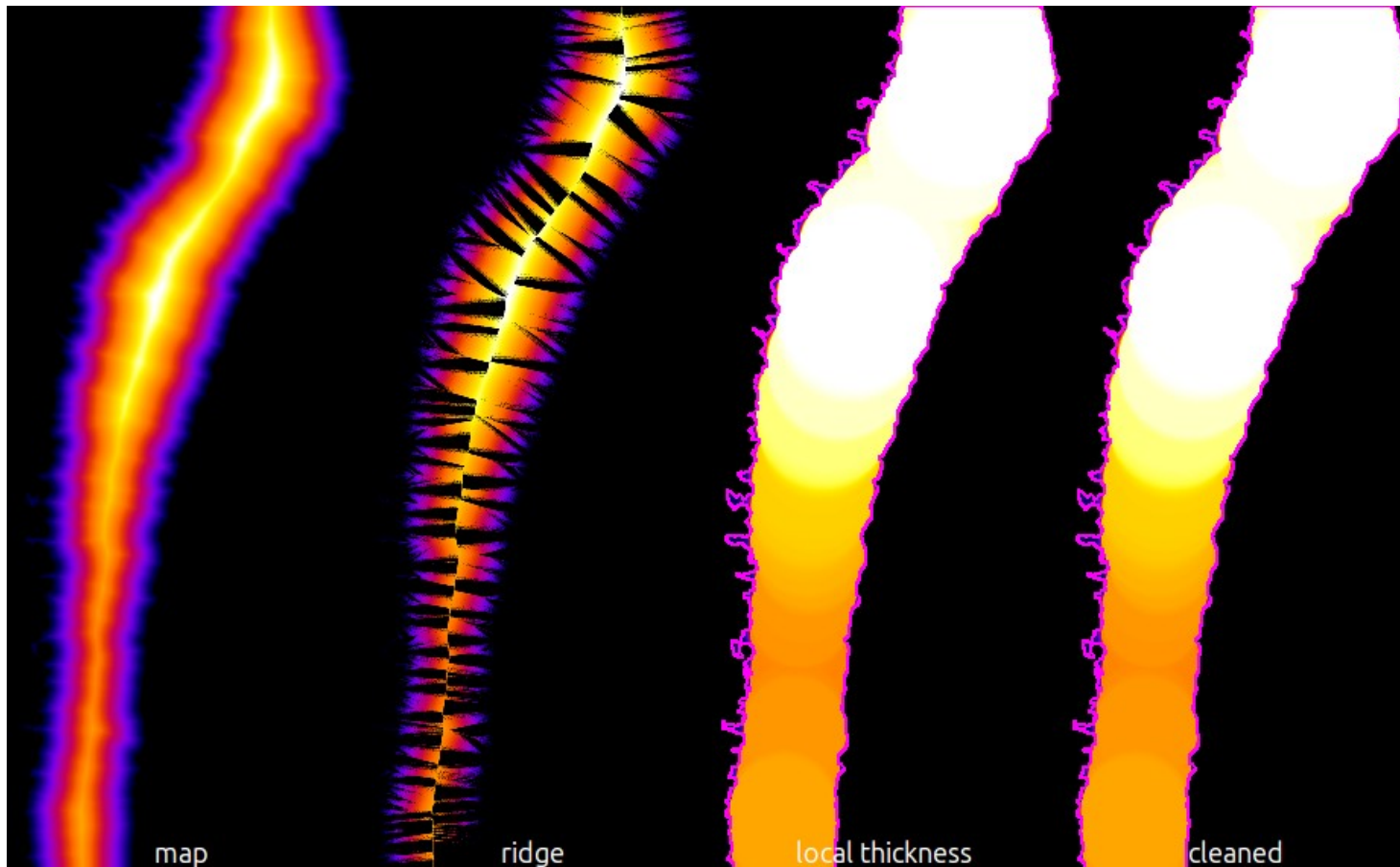
- For each point inside the object its local thickness is
 - The diameter of the largest sphere (circle), that fits inside the object and contains the point
- Volume (area) thickness, not surface (border) thickness

[Hildebrand1997]



Computing Local Thickness of 3D Structures with ImageJ, 2007
Robert P. Dougherty
OptiNav, Inc. Bellevue, WA, USA

Approach Local Thickness



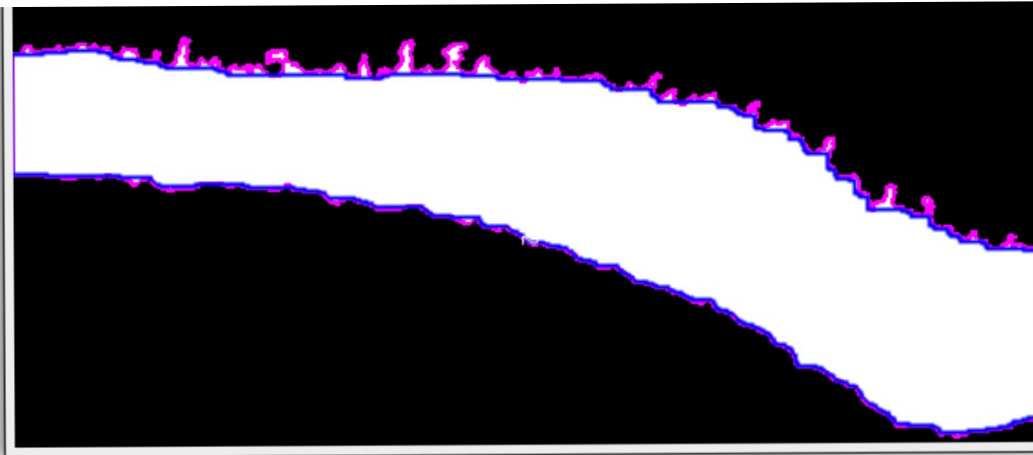
Local thickness

- Advantages

- Works in 2D and 3D
- Always gives a result
- No parameters

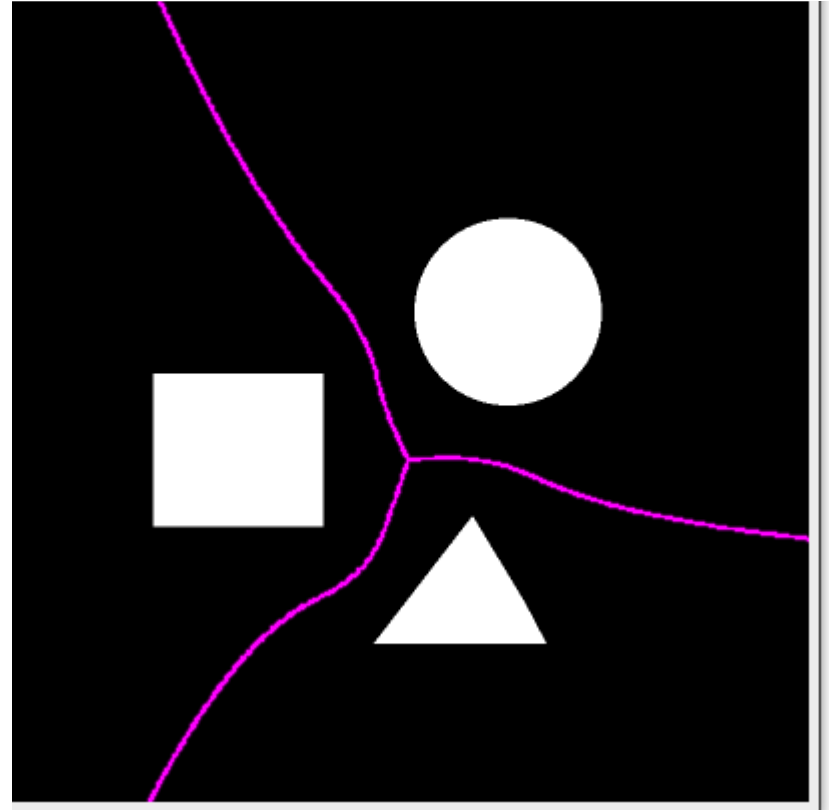
- Problems

- Overestimates the distance
- Smoothing the border makes the average thickness bigger



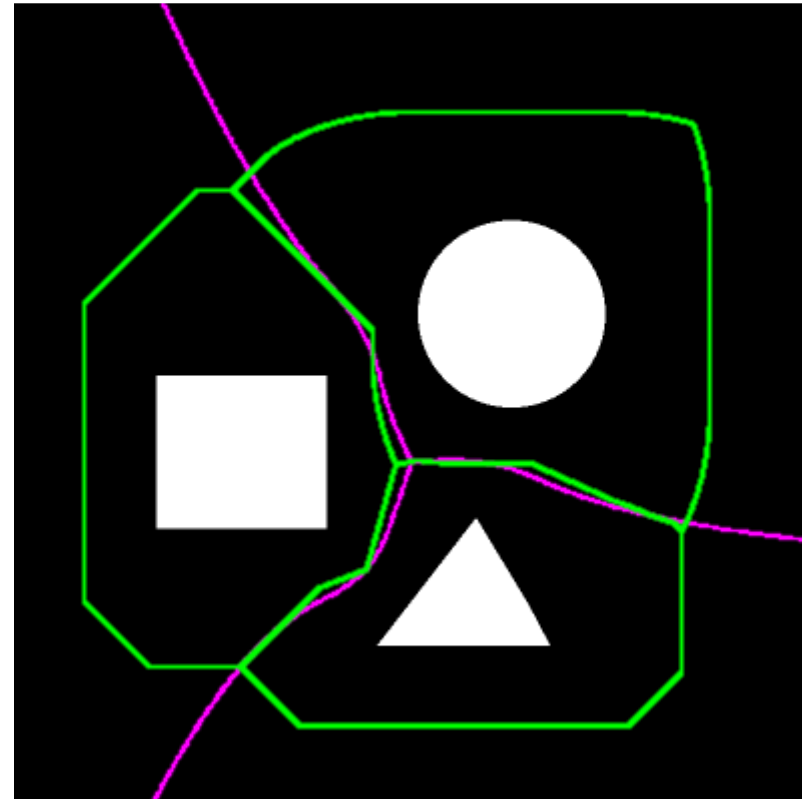
Approach Voronoi

- Divide the plane, so that all points in a cell have the same closest object
- The points on the edges of the cells have the same distance to multiple objects



Voronoi

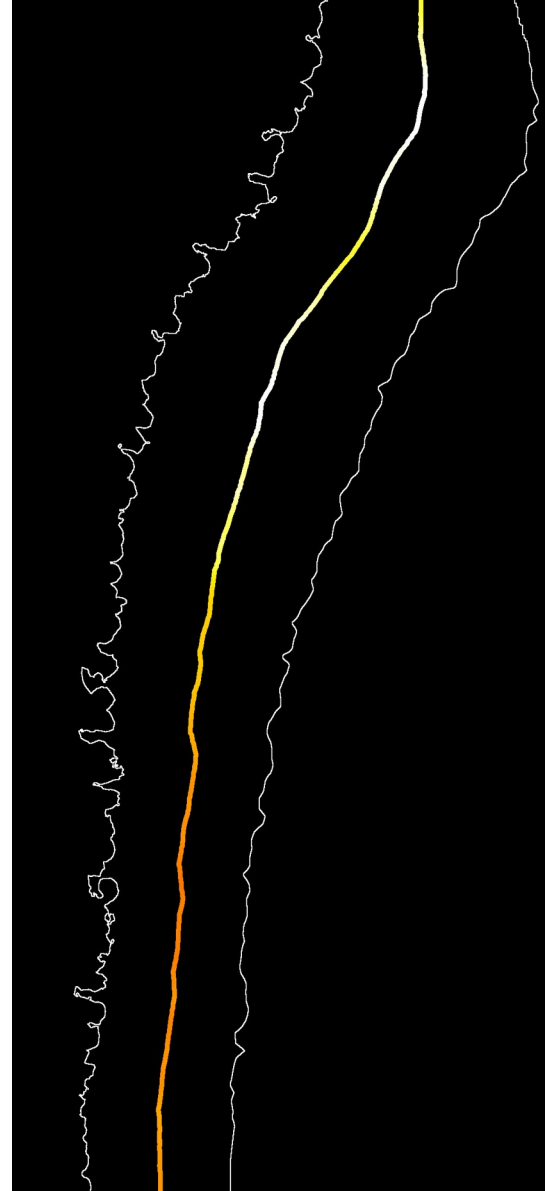
- The Voronoi edges correspond to the ridge of the distance transform of the background
- The Voronoi edges are a superset of the Medial Axis Transform



Green – Skeleton
Magenta - Voronoi

Approach Voronoi

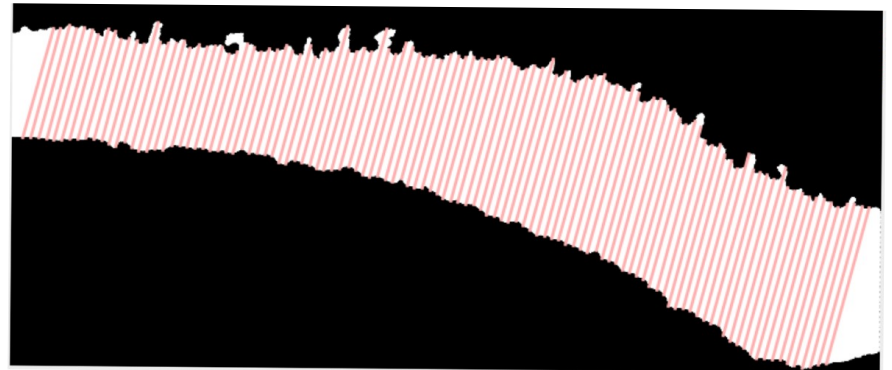
- Treat the two “opposite” borders as objects and calculate the Voronoi cell edges between them
- The outline of the object, must be separated into two objects



Approach

Perpendicular to inertia axis

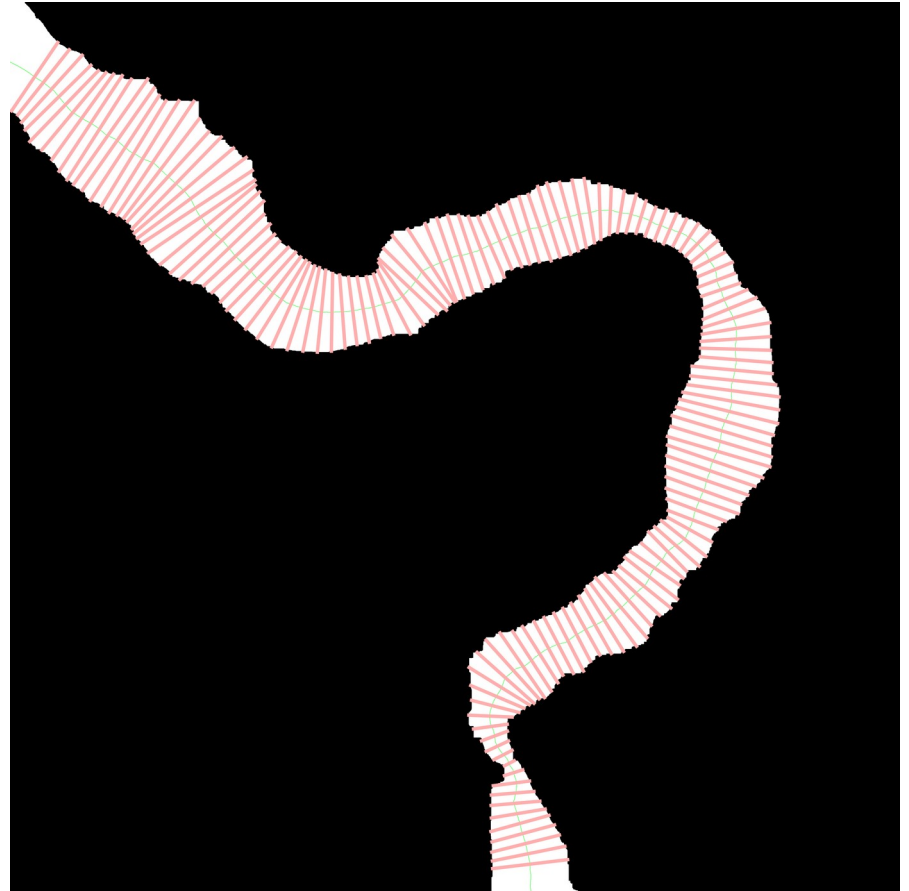
- Sample the distance across the object
 - Using equidistant lines
 - Perpendicular to the inertia axis
- The object must be “reasonably straight”
- Stop at a distance from the borders of the image
- Rotate the object
 - To make the inertia axis parallel to the x-axis
 - Use vertical lines



Approach

Perpendicular to “centerline”

- Calculate a “centerline”
- Sample the distance across the object
 - Using equidistant lines perpendicular to the centerline
 - Calculate the local direction of the centerline at a point using n neighbors
- Problem at “elbows”
- Result depends on the “centerline”



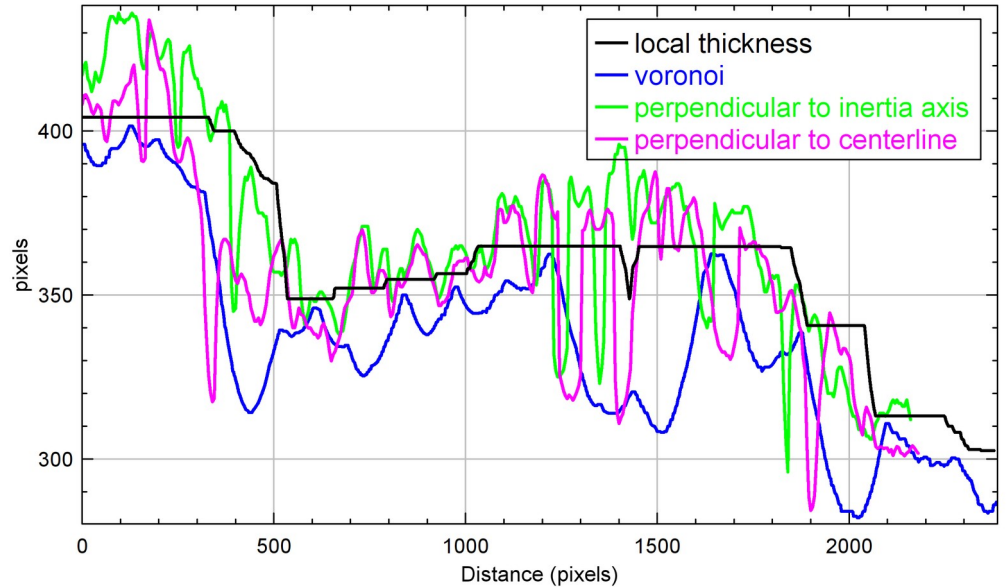
Width Profile Tools



- t – local thickness
- v – voronoi
- i – perpendicular to inertia axis
- C – perpendicular to centerline
- Right click – options
- First button (image) – help page
- Tools
 - Select centerline
 - Smooth mask
- Install tool
- Download/Open sample images

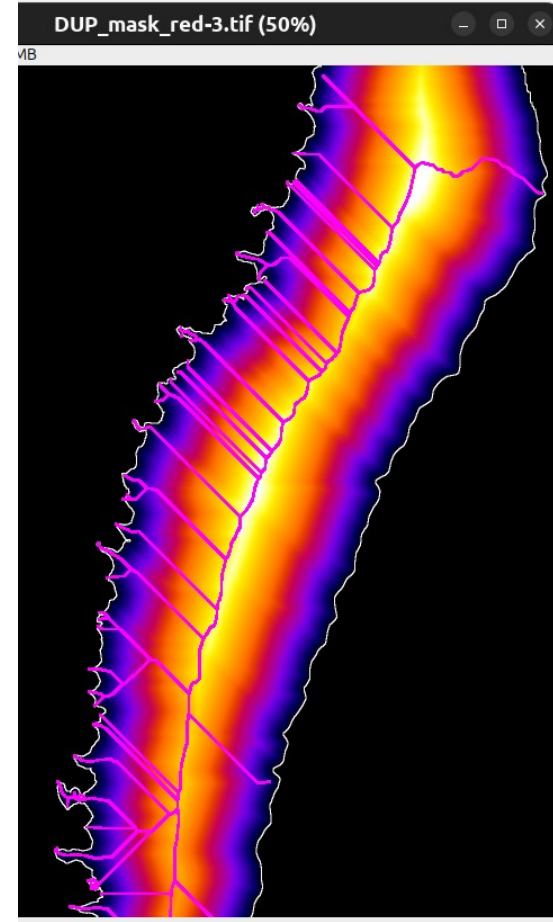
Exercise

- Select an image
 - A binary mask
- Calculate the width profile using the four methods
- Compare the results



Supplementary Exercise

- 1) Calculate the average thickness with MorpholibJ
- 2) Do the steps manually:
 - 1) Calculate the skeleton and the distance map
 - 2) Measure the average of the distance values that lie on the skeleton



Literature

Blum 1967

Blum, Harry (1967). "A transformation for extracting new descriptors of shape". In Wathen-Dunn, Weiant (ed.). [Models for the Perception of Speech and Visual Form](#) (PDF). Cambridge, Massachusetts: MIT Press. pp. 362–380.

Legland 2016

David Legland, Ignacio Arganda-Carreras, Philippe Andrey; [MorphoLibJ: integrated library and plugins for mathematical morphology with ImageJ](#). *Bioinformatics* 2016; 32 (22): 3532-3534. doi: 10.1093/bioinformatics/btw413

Hildebrand 1997

Hildebrand, T., and Rügsegger, P. (1997). A new method for the model-independent assessment of thickness in three-dimensional images. *Journal of Microscopy* 185, 67–75. 10.1046/j.1365-2818.1997.1340694.x.